PATTERN CLASS SCORE SHEET

Youth 14-18



Circle Division

Circle Class

Equitation

Youth Walk/Trot Youth Level 1 Youth 13 <

Ama Walk/Trot Amateur Level 1 Amateur Select

Showmanship Horsemanship

Show: West alen Paint

Date: 06/14-15/25

Judge: Sonja Keskle

Signature:

-				Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points										Signature.		
	Entry # Maneuver Desciption		Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent									-	Total			
			Uclk	5/6P 360°	Trot	Stop 90.	Setup	lusp.	Back	8 230. Trot	9	10	F&E	Penalty	Score	Comments
_		Penalty		360	1	3							-11	7	00	
1	333	Maneuver	0	0	+1/2	-1/2	-1	0	+1	+1/2			21/2	3	70	
_		Davida			T	T		T	1	T	T	T	T			
		Penalty Maneuver		 	 			1		1						
		Maricover														
		Penalty			-					-						
		Maneuver												<u></u>		
-		Penalty	T	Т	T	T	1	T	Т	1	T	T	T	T	<u> </u>	
		Maneuver														
					-		1	T						T		
		Penalty		+	-	-	-		-				-			
		Maneuver														
		Penalty			I											
		Maneuver														
_					_		1	T			т		Т		Г——	
		Penalty			-	-	-	-	-		-	-	-			
-		Maneuver	<u></u>													
-		Penalty														
		Maneuver														

AMERICAN QUARTER HORSE ASSOCIATION



PATTERN CLASS SCORE SHEET

Circle Division

Circle Class

Show:	West	a	en	Paint
	06/1			

Showmanship Horsemanship Youth Walk/Trot Youth Level 1 Youth 13 < Youth 14-18 Ama Walk/Trot Amateur Level 1 Amateur Select

Equitation

Signature: Each rider is scored between 0-Infinity points and automatically begins the run with a score of 70 points -3 Extremely Poor, -2 Very Poor, -1 Poor, 0 Correct, +1 Good, +2 Very Good, +3 Excellent WO Entry # Total 10 5 6 2 F&E Score Comments Penalty 270. Stop STOP Maneuver Back Walk Set up Insp. Trot Trot 90. Desciption 360. Penalty 77 Maneuver 4 2 Penalty Maneuver Penalty Maneuver Penalty Maneuver Penalty Maneuver Penalty Maneuver Penalty Maneuver Penalty Maneuve